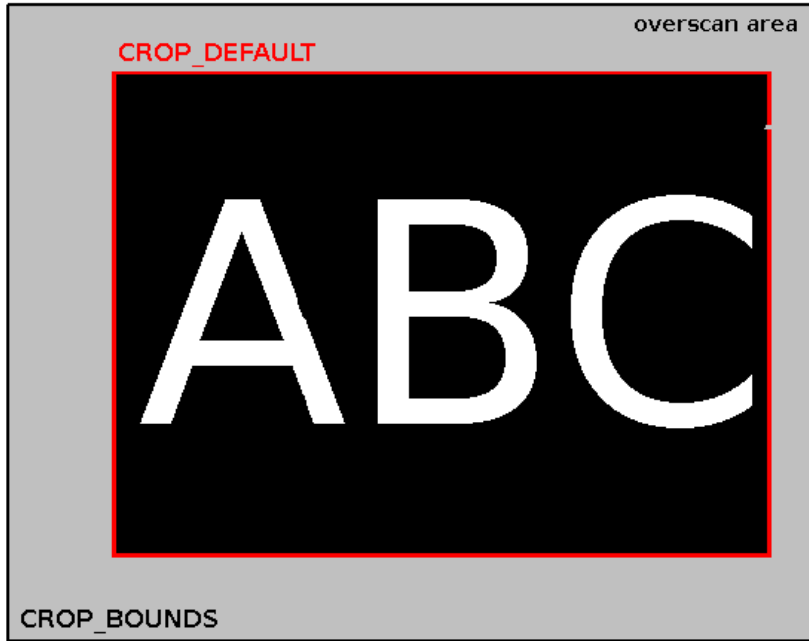


# Multiple Rectangle Cropping (v2)

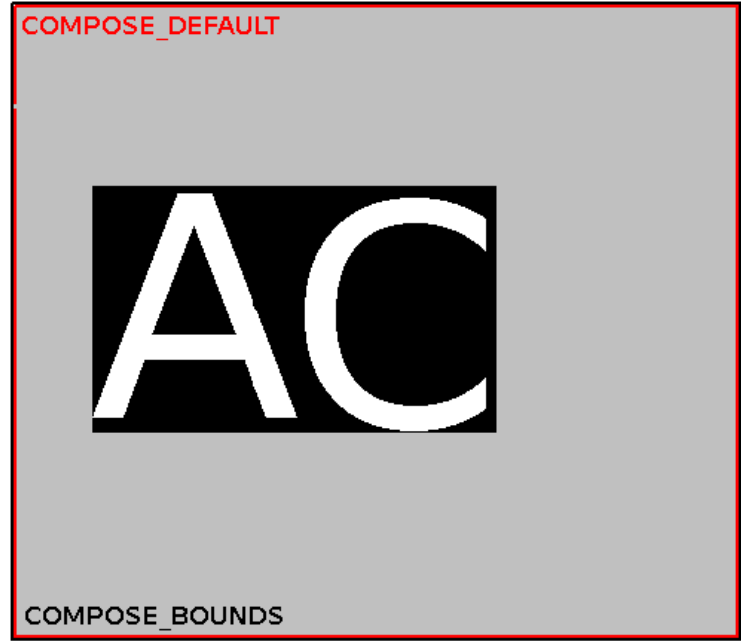
When the interesting data is not contiguous

# Proposed Capabilities

DATA SOURCE



DATA SINK



# Last year RFC (not in upstream)

```
struct v4l2_subdev_selection {
    __u32 pad;
    __u32 target;
    __u32 flags;
-   struct v4l2_rect r;
-   __u32 reserved[8];
+   union {
+       struct v4l2_rect r;
+       struct v4l2_ext_rect *pr;
+   };
+   __u32 rectangles;
+   __u32 reserved[7];
};

struct v4l2_ext_rect {
    __s32 left;
    __s32 top;
    __u32 width;
    __u32 height;
    __u32 reserved[4];
};
```

# Lessons Learned

- 1) The structure had a different size... bad idea
- 2) Helpers are needed:
  - a) Sort sections
  - b) Verify sizes
  - c) Verify bayer mosaic is not affected
  - d) Merge consecutive sections
- 3) Used in production in around 100 machines

# Present

## Hans' Patch:

[RFC PATCH 00/11] Add configuration store support

[RFC PATCH 09/11] videodev2.h: add v4l2\_ctrl\_selection compound control type.

# What is missing?

- Helper functions
- Support for vivi
- Support for other sensors (Anyone?)
- Split configuration store patchset?
- Automatic call of ctrl code if s\_selection is not implemented?

# Multiple timestamps

When not only time matter but also space

# Applications



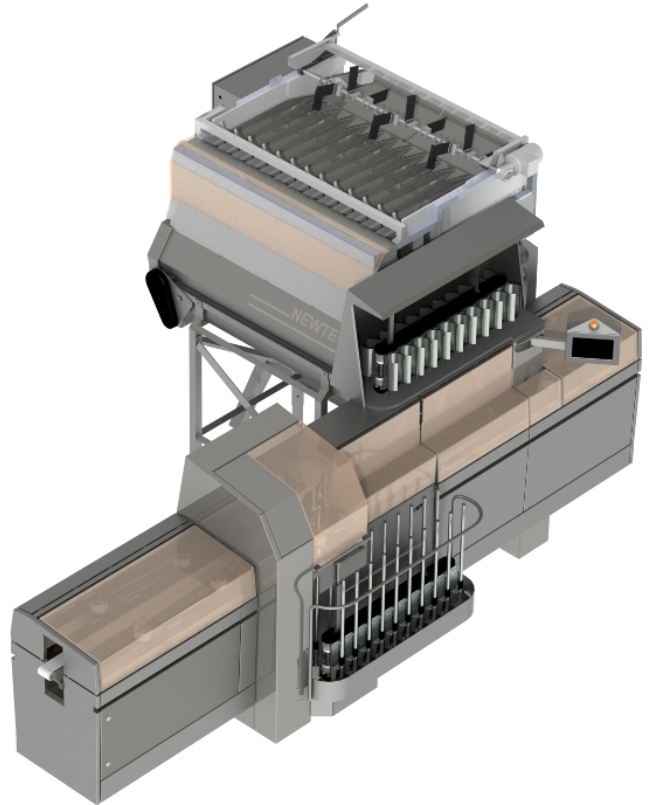
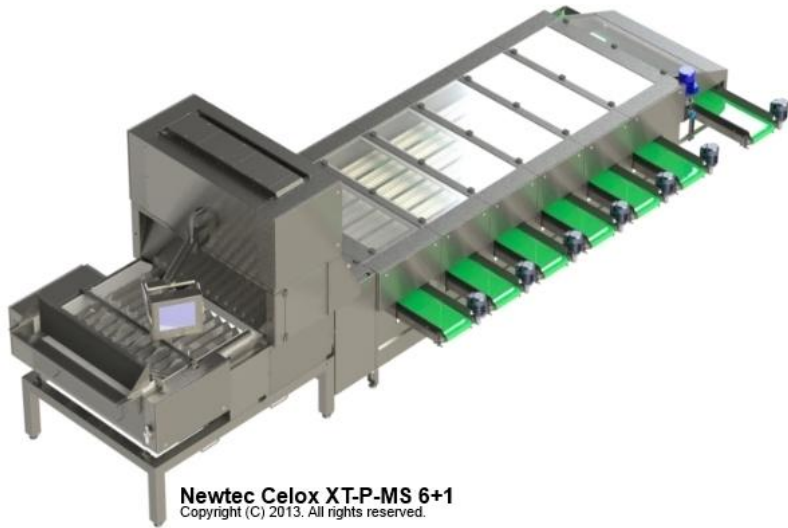


# Today's solution

```
struct v4l2_timecode {  
    __u32    type;  
    __u32    flags;  
    __u8    frames;  
    __u8    seconds;  
    __u8    minutes;  
    __u8    hours;  
    __u8    userbits[4];  
};
```

- Encoder position is coded in userbits [4]

# Does not fit every machine...



# Wait a bit....

We have multiple plans!!!!

**But:**

- Data does not arrive at the same time
  - And latency is very important
- Not supported by many apps
- It is not part of the image

# Proposal 1

New timecode alike structure with bigger size

Cons:

- Waste of space on 99.9999% of the time
- Does not solve the multiple creation time

# Proposal 2

- Add new metadata structure to v4l2\_buffer
- Add new ioctl VIDIOC\_GMETA
- Input: Address of buffer
- Output:
  - Final size
- Blocks
  - Until meta data is ready or
  - Returns ERR when buffer is dequeued

# Dead Pixel API

When pixels cost 10 cents a piece

# Problem



- Software correction
- Setup hardware to auto correction
- Ignore non valid pixels/clusters

# Basic approach

- New compound type V4L2\_CTRL\_TYPE\_POINT
  - Already sent 25 July
- New control for DEAD\_PIXEL
  - User can read it
  - User can write it (OPTIONAL)
  - User can restore factory settings (OPTIONAL)



# Proposed helpers

- MTD access
- Data types on flash



# Can we go one step further?

## - Sensor Metadata

TEST CONDITIONS								
PARAMETER		ACCEPTED VALUES			APPLIED VALUES		COMMENTS	
(U#) number		non applicable			1			
Integration time (µs)		39,76			39,76			
Cycle time (ms)		32,5			32,5			
Frame rate (Hz)		30			30			
FPA temperature stability (mK)		< 10 mK			< 10 mK		30°C ( ± 2 )	
VTEMP (Vok)		non applicable			1,788			
TIA capacitance (pF)		2 to 6			4			
VFID BIAS* (V)		0,65 to 3,6 ± 0,005			3,000		tunable for each component	
VSKIMMING BIAS (V)		2 to 5,5 ± 0,005			4,617		tunable for each component	
other biases and clocks characteristics are given in the technical data package document								
TEST RESULTS								
APPLICABLE SPECIFICATION : REFER TO THE APPLICABLE CONTRACT / PURCHASE ORDER								
Paragraph	Title	Procedure	Test conditions	Parameters	Accepted value	Measured value	Conformity	Comments
4,2	temporal NEDT	30.09.07(UPI) DIVMNT 07 005-1	Responsivity 20/ 35 Noise (50 samples)	300K average NEDT of non defective pixels	< 100 mK	49,5	Y	
4,4	operability		On each pixel	NEDT <- 50% of average value or responsivity <- 20% of average value	< 0.5% of defective pixels (3932 pixels max)	655	Y	
4,1	responsivity		Responsivity 20/ 35	Average responsivity of non defective pixels		7,80E-03	Non applicable	for information only unit : VK

# Big opportunity

- Define a de-facto standard for sensor data
- No more pdf/excel from manufacturers!!
- Global database/Sensor fingerprinting